

Calculation Policy 2023/2024

Multiplication and Division

'Together we love, learn and follow Jesus'

Mission								
Together we love, learn, follow Jesus								
				Vision				
At	St Joseph's Catł	holic Primary Sch	nool, through a	an open and generous h	eart, we lea	arn togethe	r as a fam	ily in faith,
			following	g the gospel values of lo	ve.			
				Values				
Норе	Thankfulness	Collaboration	Compassion	Friendship Resilience	Empathy	Creativity	Justice	Respect

This policy has been largely adapted from the White Rose Maths Hub Calculation Policy with further material added. It is a working document and will be revised and amended as necessary. Progression within each area of the calculation is in line with the programme of study in the 2014 National Curriculum.

This calculation policy will be used to support children to develop a deep understanding of number and calculation. It has been designed to teach children through the use of concrete, pictorial and abstract representation.

Concrete representation

A pupil is first introduced to an

idea or skill by acting it out with real objects. This is a 'hands

on' component using real objects and is a foundation for conceptual understanding.

Pictorial representation

A pupil has sufficiently understood

the 'hands on' experiences performed and can now relate

them to representations, such as a diagram or picture of the

problem.

Abstract representation

A pupil is now capable of representing problems by using mathematical notation, for example $12 \times 2 = 24$.

It is important that conceptual understanding, supported by

the use of representation, is secure for all procedures. Reinforcement is achieved by going back and forth between these representations.

Bar Model









Benefits

Children can use the single bar model to represent multiplication as repeated addition. They could use counters, cubes or dots within the bar model to support calculation before moving on to placing digits into the bar model to represent the multiplication.

Division can be represented by showing the total of the bar model and then dividing the bar model into equal groups.

It is important when solving word problems that the bar model represents the problem.

Sometimes, children may look at scaling problems. In this case, more than one bar model is useful to represent this type of problem, e.g. There are 3 girls in a group. There are 5 times more boys than girls. How many boys are there?

The multiple bar model provides an opportunity to compare the groups.

Number Shapes



Benefits

Number shapes support children's understanding of multiplication as repeated addition.

Children can build multiplications in a row using the number shapes. When using odd numbers, encourage children to interlock the shapes so there are no gaps in the row. They can then use the tens number shapes along with other necessary shapes over the top of the row to check the total. Using the number shapes in multiplication can support children in discovering patterns of multiplication e.g. odd \times odd = even, odd \times even = odd, even \times even = even.

When dividing, number shapes support children's understanding of division as grouping. Children make the number they are dividing and then place the number shape they are dividing by over the top of the number to find how many groups of the number there are altogether e.g. There are 6 groups of 3 in 18.

Bead Strings



Benefits

Bead strings to 100 can support children in their understanding of multiplication as repeated addition. Children can build the multiplication using the beads. The colour of beads supports children in seeing how many groups of 10 they have, to calculate the total more efficiently.

Encourage children to count in multiples as they build the number e.g. 4, 8, 12, 16, 20.

Children can also use the bead string to count forwards and backwards in multiples, moving the beads as they count.

When dividing, children build the number they are dividing and then group the beads into the number they are dividing by e.g. 20 divided by 4 – Make 20 and then group the beads into groups of four. Count how many groups you have made to find the answer.

Number Tracks



 $6 \times 3 = 18$ $3 \times 6 = 18$



 $18 \div 3 = 6$

Benefits

Number tracks are useful to support children to count in multiples, forwards and backwards. Moving counters or cubes along the number track can support children to keep track of their counting. Translucent counters help children to see the number they have landed on whilst counting.

When multiplying, children place their counter on 0 to start and then count on to find the product of the numbers.

When dividing, children place their counter on the number they are dividing and the count back in jumps of the number they are dividing by until they reach 0. Children record how many jumps they have made to find the answer to the division.

Number tracks can be useful with smaller multiples but when reaching larger numbers they can become less efficient.

Number Lines (labelled)





 $20 \div 4 = 5$

Benefits

Labelled number lines are useful to support children to count in multiples, forwards and backwards as well as calculating single-digit multiplications.

When multiplying, children start at 0 and then count on to find the product of the numbers.

When dividing, start at the number they are dividing and the count back in jumps of the number they are dividing by until they reach 0.

Children record how many jumps they have made to find the answer to the division.

Labelled number lines can be useful with smaller multiples, however they become inefficient as numbers become larger due to the required size of the number line.

Number Lines (blank)



Benefits

Children can use blank number lines to represent scaling as multiplication or division.

Blank number lines with intervals can support children to represent scaling accurately. Children can label intervals with multiples to calculate scaling problems.

Blank number lines without intervals can also be used for children to represent scaling.

Base 10/Dienes (multiplication)





Benefits

Using Base 10 or Dienes is an effective way to support children's understanding of column multiplication. It is important that children write out their calculation alongside the equipment so they can see how the concrete and written representations match.

As numbers become larger in multiplication or the amounts of groups becomes higher, Base 10 / Dienes becomes less efficient due to the amount of equipment and number of exchanges needed.

Base 10 also supports the area model of multiplication well. Children use the equipment to build the number in a rectangular shape which they then find the area of by calculating the total value of the pieces This area model can be linked to the grid method or the formal column method of multiplying 2-digits by 2-digits.

Base 10/Dienes (division)



68	÷	2	=	34





Benefits

Using Base 10 or Dienes is an effective way to support children's understanding of division.

When numbers become larger, it can be an effective way to move children from representing numbers as ones towards representing them as tens and ones in order to divide. Children can then share the Base 10/ Dienes between different groups e.g. by drawing circles or by rows on a place value grid.

When they are sharing, children start with the larger place value and work from left to right. If there are any left in a column, they exchange e.g. one ten for ten ones. When recording, encourage children to use the partwhole model so they can consider how the number has been partitioned in order to divide. This will support them with mental methods.

Place Value Counters (multiplication)





	34
×	5
1	70
1	2

Benefits

Using place value counters is an effective way to support children's understanding of column multiplication. It is important that children write out their calculation alongside the equipment so they can see how the concrete and written match.

As numbers become larger in multiplication or the amounts of groups becomes higher, Base 10 / Dienes becomes less efficient due to the amount of equipment and number of exchanges needed The counters should be used to support the understanding of the written method rather than support the arithmetic.

Place value counters also support the area model of multiplication well. Children can see how to multiply 2digit numbers by 2-digit numbers.

Place Value Counters (division)



Benefits

Using place value counters is an effective way to support children's understanding of division.

When working with smaller numbers, children can use place value counters to share between groups. They start by sharing the larger place value column and work from left to right. If there are any counters left over once they have been shared, they exchange the counter e.g. exchange one ten for ten ones. This method can be linked to the part-whole model to support children to show their thinking.

Place value counters also support children's understanding of short division by grouping the counters rather than sharing them. Children work from left to right through the place value columns and group the counters in the number they are dividing by. If there are any counters left over after they have been grouped, they exchange the counter e.g. exchange one hundred for ten tens.

Times Tables

Skill	Year	Representations and models				
Recall and use multiplication and division facts for the 2-times table	2	Bar model Number shapes Counters Money	Ten frames Bead strings Number lines Everyday objects			
Recall and use multiplication and division facts for the 5-times table Recall and use multiplication and division facts for the 10-times table		Bar model Number shapes Counters Money	Ten frames Bead strings Number lines Everyday objects			
		Hundred square Number shapes Counters Money	Ten frames Bead strings Number lines Base 10			

Skill	Year	Representatio	ons and models
Recall and use multiplication and division facts for the 3-times table	3	Hundred square Number shapes Counters	Bead strings Number lines Everyday objects
Recall and use multiplication and division facts for the 4-times table	3	Hundred square Number shapes Counters	Bead strings Number lines Everyday objects
Recall and use multiplication and division facts for the 8-times table	3	Hundred square Number shapes	Bead strings Number tracks Everyday objects
Recall and use multiplication and division facts for the 6-times table	4	Hundred square Number shapes	Bead strings Number tracks Everyday objects

Skill	Year	Representatio	Representations and models				
Recall and use multiplication and division facts for the 7-times table	4	Hundred square Number shapes	Bead strings Number lines				
Recall and use multiplication and division facts for the 9-times table	4	Hundred square Number shapes	Bead strings Number lines				
Recall and use multiplication and division facts for the 11-times table	4	Hundred square Base 10	Place value counters Number lines				
Recall and use multiplication and division facts for the 12-times table	4	Hundred square Base 10	Place value counters Number lines				









Skill: 6 times table



1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	64	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100



0 6 12 18 24 30 36 42 48 54 60 66 72

Encourage daily counting in multiples, supported by a number line or a hundred square. Look for patterns in the six times table, using manipulatives to support. Make links to the 3 times table, seeing how each multiple is double the threes. Notice the pattern in the ones within each group of five multiples. Highlight that all the multiples are even using number shapes to support.

	Skill: 9 times table										Year: 4					
			_			1	2	3	4	5	6	7	8	9	10	Encourage daily
	44	22		H		11	12	13	14	15	16	17	18	19	20	counting in multiple
						21	22	23	24	25	26	27	28	29	30	both forwards and
						31	32	33	34	35	36	37	38	39	40	backwards. This can
			- 21			41	42	43	44	45	46	47	48	49	50	be supported using
9	18	27	7	36	45	51	52	53	64	55	56	57	58	59	60	hundred souare
54	63	72	>	81	90	61	62	63	64	65	66	67	68	69	70	Look for patterns in
					0.0.	71	1	73	74	75	76	77	78	79	80	the nine times table
						81	82	83	84	85	86	87	88	89	90	using concrete
						91	92	93	94	95	96	97	98	99	100	manipulatives to
-00	₩ 	0000 + 18	<mark>))</mark> + 27	- 0 () 	100000 15 54 6))))- - 12	(+ 81	9	∞ ⊢ •	99	20)) 	• ~		support. Notice the pattern in the tens and ones using the hundred square to support as well as noting the odd, even

Year: 4

Skill: 7 times table



7	14	21	28	35
42	49	56	63	70

1	2	3	4	5	6	0	8	9	10
11	12	13	14	15	16	17	18	19	20
2	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	66	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	\bigcirc	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100



Encourage daily counting in multiples both forwards and backwards, supported by a number line or a hundred square. The seven times table can be trickier to learn due to the lack of obvious pattern in the numbers, however they already know several facts due to commutativity. Children can still see the odd, even pattern in the multiples using number shapes to support.



Year: 4



Multiplication

Skill	Year	Representati	Representations and models					
Solve one-step problems with multiplication	1/2	Bar model Number shapes Counters	Ten frames Bead strings Number lines					
Multiply 2-digit by 1- digit numbers 3/4 Place value Base		Place value counters Base 10	Short written method Expanded written method					
Multiply 3-digit by 1- digit numbers 4 Place value cou Base 10		Place value counters Base 10	Short written method					
Multiply 4-digit by 1- digit numbers	5	Place value counters	Short written method					

Skill	Year	Representatio	ns and models
Multiply 2-digit by 2- digit numbers	5	Place value counters Base 10	Short written method Grid method
Multiply 2-digit by 3- digit numbers	5	Place value counters	Short written method Grid method
Multiply 2-digit by 4- digit numbers	5/6	Formal written method	









Skill: Multiply 3-digit numbers by 2-digit numbers							Year: 5	
100 100	10 10 10	000				-		Children can continu to use the area mode
				Ih	Н		0	digits by 2-digits
	100 100 100		200		2	3	4	Place value counters
100 1000	100 100 100	10 10 1		×		3	2	become more
00 000	100 100 100				4	6	8	efficient to use but Base 10 can be used
		000		17	10	2	0	to highlight the size o
		000		7	4	8	8	numbers.
								Encourage children to
		×	200	3	50	Ĺ	4	formal written
		30	6,000	9	00	3	120	links with the grid
274 × 72	- 7 / 9 9	2	400	6	60		8	method.

Skill: M	ultiply 4-digit r	numbers	s by 2-	digit numbers	Year: 5/6
					When multiplying 4-
	TTh Th	n H	т	0	children should be
	2	7	3	9	confident in the written method.
	×		2	8	If they are still struggling with time:
	2 1	9	1	2	tables, provide multiplication grids
	15 4	7	8	0	support when they are focusing on the
	7 6	6	9	2	Use of the method.
		1	15100		exchanged digits are
69 × 2	8 = 76,692	2			sure this is consister
1		D:			
		Di	vis	ion)

Skill	Year	Representations and models			
Solve one-step problems with division (sharing)	1/2	Bar model Real life objects	Arrays Counters		
Solve one-step problems with division (grouping)	1/2	Real life objects Number shapes Bead strings Ten frames	Number lines Arrays Counters		
Divide 2-digits by 1- digit (no exchange sharing)	3	Straws Base 10 Bar model	Place value counters Part-whole model		
Divide 2-digits by 1- digit (sharing with exchange)	3	Straws Base 10 Bar model	Place value counters Part-whole model		

Skill	Year	Representation	ns and models	
Divide 2-digits by 1- digit (sharing with remainders)	3/4	Straws Base 10 Bar model	Place value counters Part-whole model	
Divide 2-digits by 1- digit (grouping)	4/5	Place value counters Counters	Place value grid Written short division	
Divide 3-digits by 1- digit (sharing with exchange)	4	Base 10 Bar model	Place value counters Part-whole model	
Divide 3-digits by 1- digit (grouping)	4/5	Place value counters Counters	Place value grid Written short division	

Skill	Year	Representations and models			
Divide 4-digits by 1- digit (grouping)	5	Place value counters Counters	Place value grid Written short division		
Divide multi-digits by 2-digits (short division)	6	Written short division	List of multiples		
Divide multi-digits by 2-digits (long division)	6	Written long division	List of multiples		







numbers, children can use manipulatives that allow them to partition into tens and

Straws, Base 10 and place value counters can all be used to share numbers into

Part-whole models can provide children with a clear written method that matches

















Glossary

Array – An ordered collection of counters, cubes or other item in rows and columns.

Commutative – Numbers can be multiplied in any order.

Dividend – In division, the number that is divided.

Divisor – In division, the number by which another is divided.

Exchange – Change a number or expression for another of an equal value.

Factor – A number that multiplies with another to make a product.

Multiplicand – In multiplication, a number to be multiplied by another.

Partitioning – Splitting a number into its component parts.

Product – The result of multiplying one number by another.

Quotient - The result of a division

Remainder – The amount left over after a division when the divisor is not a factor of the dividend.

Scaling – Enlarging or reducing a number by a given amount, called the scale factor